

Status of Ground Flash Fraction Retrieval Algorithm

Dr. William Koshak, NASA-MSFC

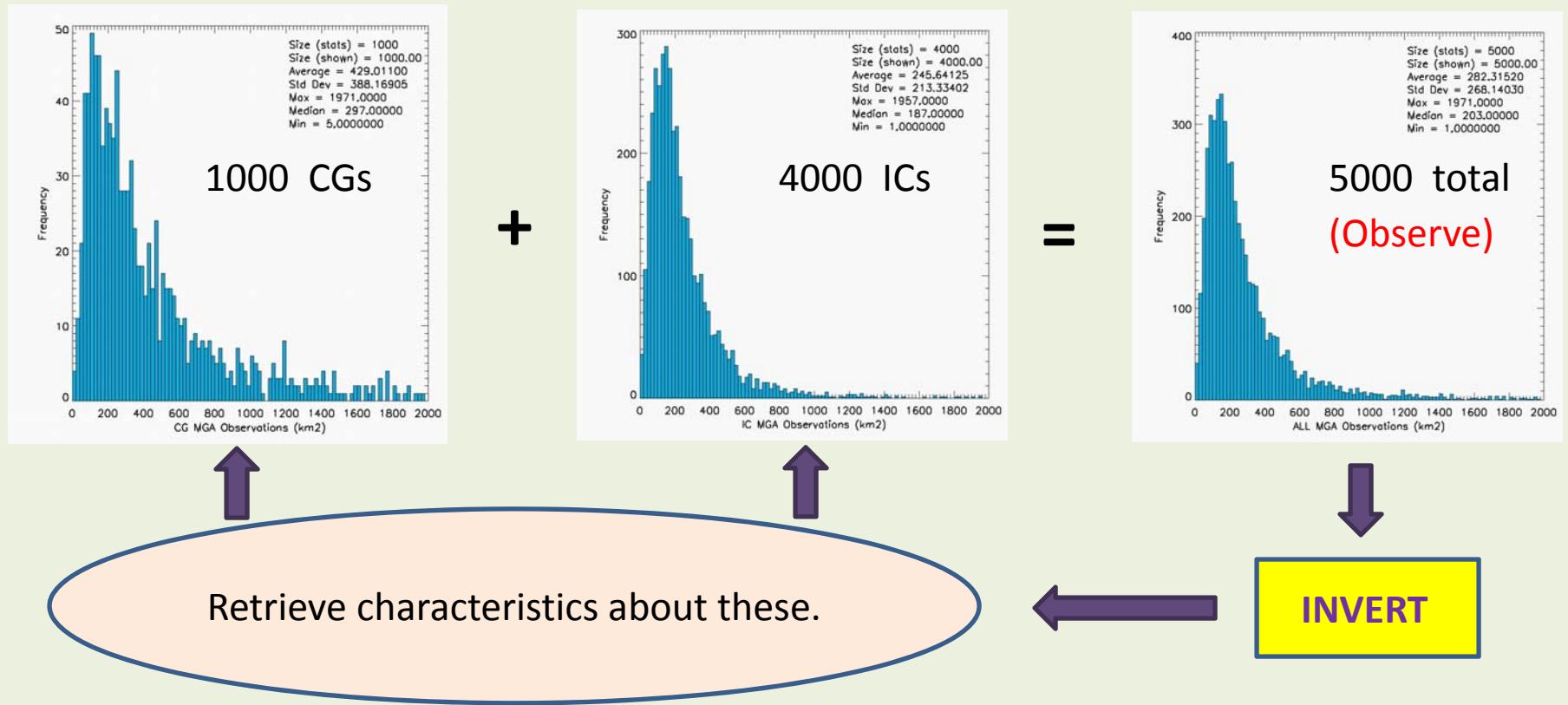
GLM Science Meeting
Huntsville, AL
September 19, 2012

Space Shuttle Video (STS-48)



Algorithms Use
Maximum Group Area (MGA)
to retrieve
Ground Flash Fraction (α)

GLM Observes a Mixture of CG and IC MGAs



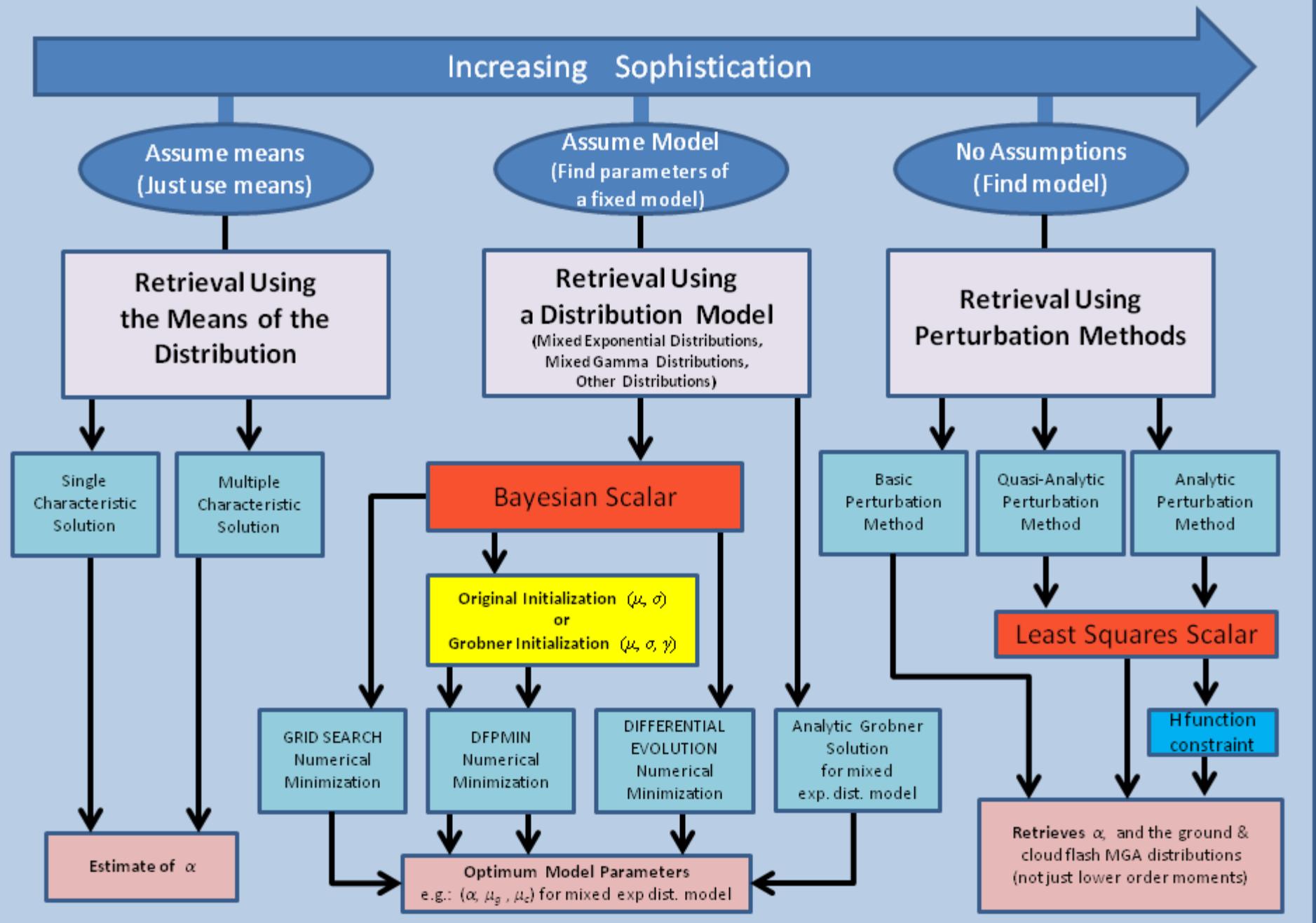
Three Basic Algorithms:

Simple: $\bar{x} = \alpha \bar{x}_g + (1 - \alpha) \bar{x}_c \Rightarrow \text{get } \alpha \text{ (assume } \bar{x}_g \text{ & } \bar{x}_c\text{)}$

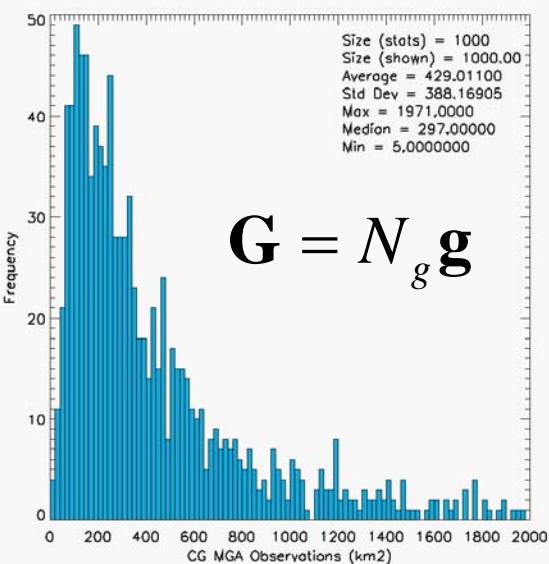
Bayesian: $p(x; \alpha, \mu_g, \mu_c, \dots) = \alpha p_g(x; \mu_g, \dots) + (1 - \alpha) p_c(x; \mu_c, \dots) \Rightarrow \text{get } (\alpha, \mu_g, \mu_c, \dots)$

Perturbation Methods: $p(x; \alpha) = \alpha p_g(x) + (1 - \alpha) p_c(x) \Rightarrow \text{get } \{\alpha, p_g(x), p_c(x)\} !$

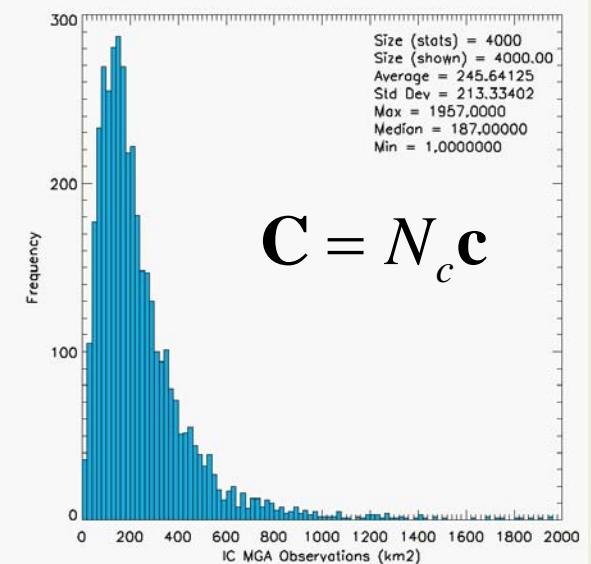
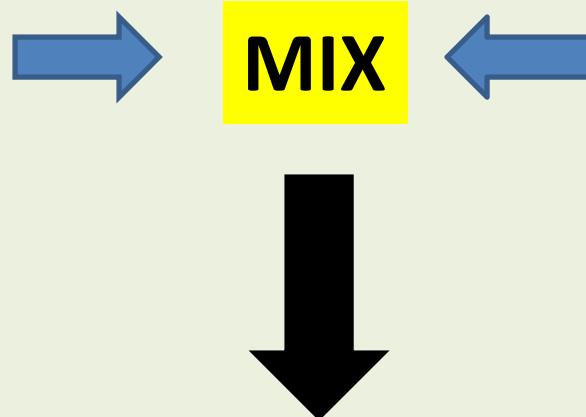
Summary of Ground Flash Fraction Retrieval Algorithms



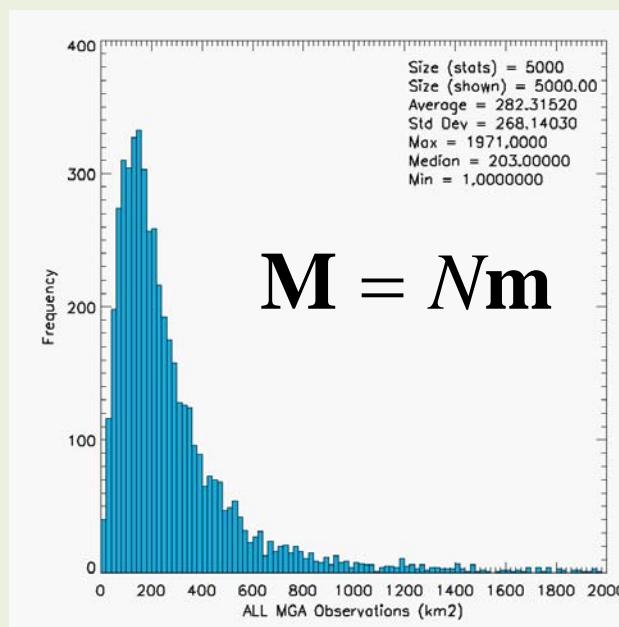
The pathway to the Analytic Perturbation Method



$$\mathbf{G} = N_g \mathbf{g}$$



$$\mathbf{C} = N_c \mathbf{c}$$



$$\mathbf{M} = N \mathbf{m}$$

$$\mathbf{M} = \mathbf{G} + \mathbf{C}$$

$$\mathbf{m} = \alpha \mathbf{g} + (1 - \alpha) \mathbf{c}$$

$$\alpha = N_g / N$$

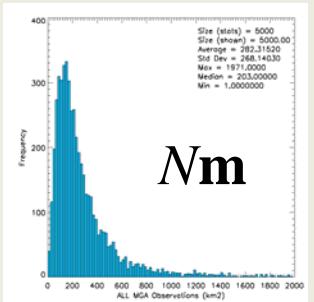
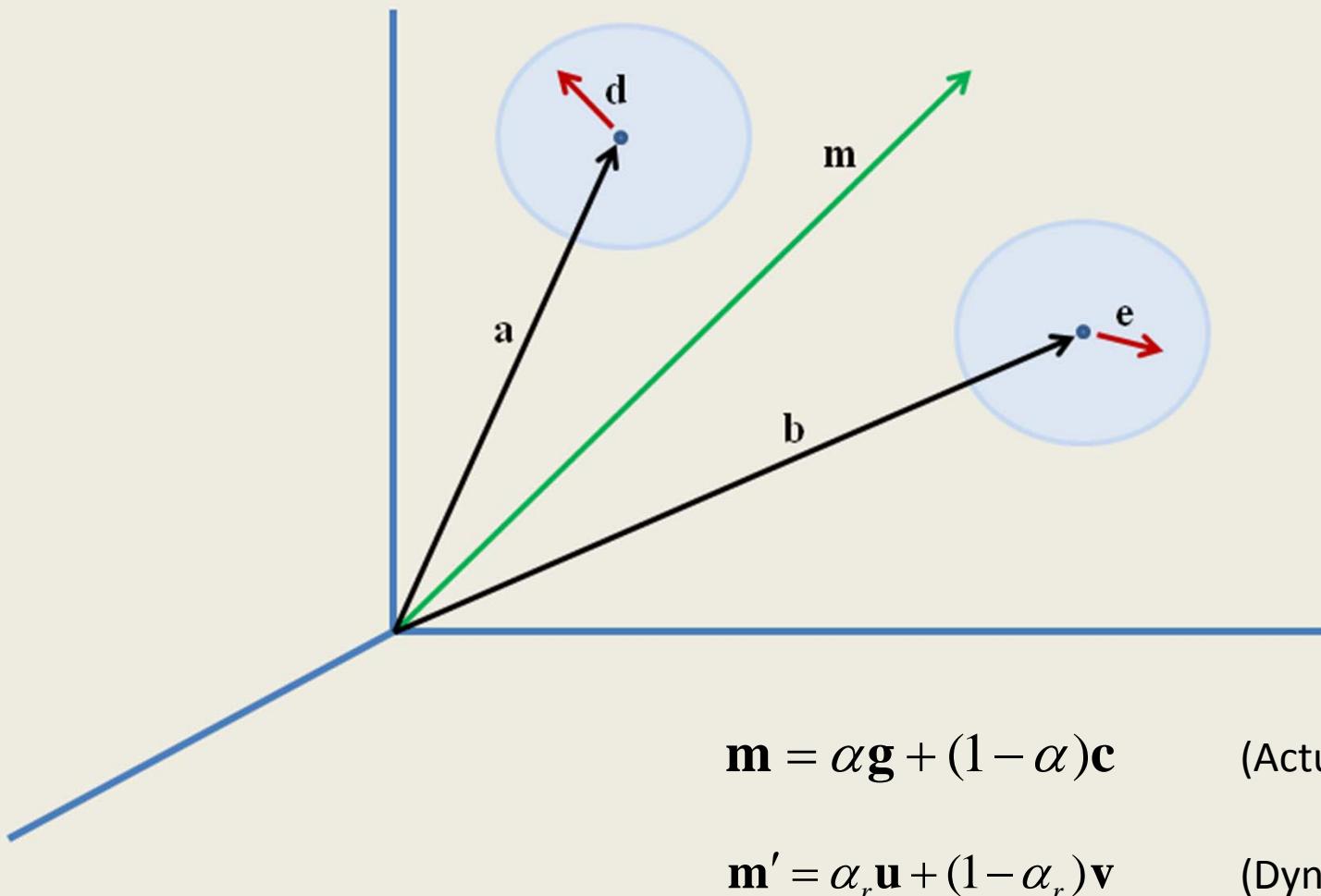


Figure 1. Basic geometry of the Perturbation Method depicted in 3-space.

BASIC PERTURBATION METHOD

(Vary both \mathbf{d} and \mathbf{e})

Find $(\alpha_r, \mathbf{d}, \mathbf{e})$ that minimizes:

$$S(\alpha_r, \mathbf{d}, \mathbf{e}) = (\mathbf{m} - \mathbf{m}')^2$$

$$\mathbf{m} = \alpha \mathbf{g} + (1 - \alpha) \mathbf{c}$$

$$\mathbf{m}' = \alpha_r [\mathbf{a} + \mathbf{d}] + (1 - \alpha_r) [\mathbf{b} + \mathbf{e}] = \alpha_r \mathbf{u} + (1 - \alpha_r) \mathbf{v}$$

(\mathbf{a}, \mathbf{b}) = fixed climate

(\mathbf{d}, \mathbf{e}) = perturbants (perturbation vectors)

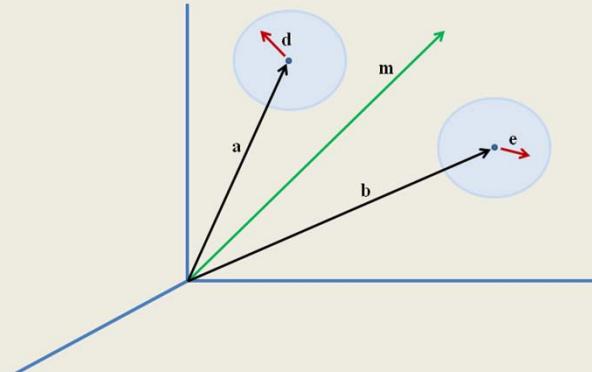
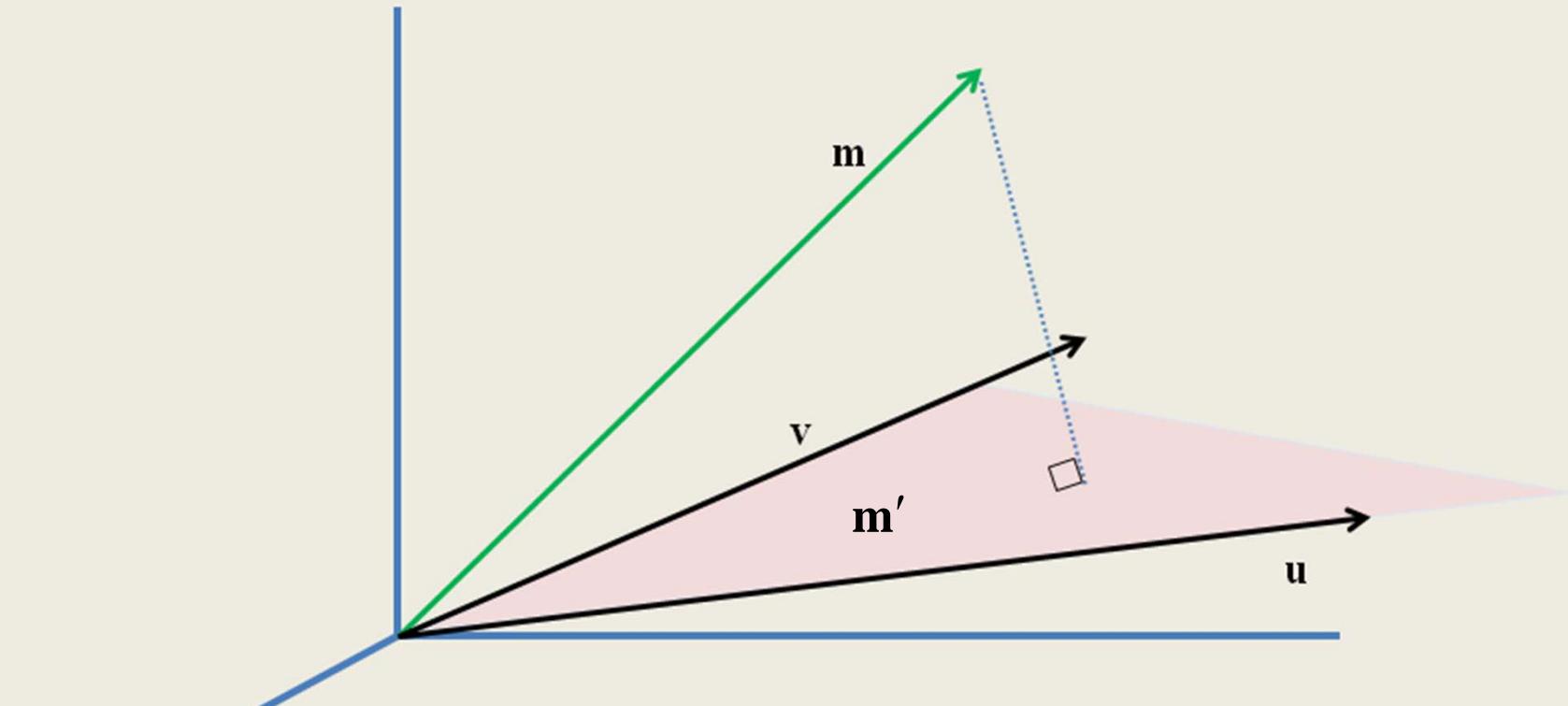


Figure 1. Basic geometry of the Perturbation Method depicted in 3-space.

QUASI-ANALYTIC PERTURBATION METHOD

(Vary just \mathbf{e} ; \mathbf{d} obtained analytically)



$$\mathbf{m}' = \alpha_r \mathbf{u} + (1 - \alpha_r) \mathbf{v}$$

lives in (\mathbf{u}, \mathbf{v}) plane

So force $\mathbf{m}' = \mathbf{m}$

$$m_i = \alpha_r (a_i + d_i) + (1 - \alpha_r) (b_i + e_i) .$$

$$d_i = \frac{m_i - (1 - \alpha_r) (b_i + e_i)}{\alpha_r} - a_i \quad \Rightarrow \quad S = 0.$$

Figure 2. The solution plane depicted in 3-space. The plane must be moved so that it contains the mixture vector \mathbf{m} .

ANALYTIC PERTURBATION METHOD

(**d** and **e** obtained analytically)

Define: $H = H(\alpha_r; \mathbf{m}, \mathbf{a}, \mathbf{b}) = p(\alpha_r) |\mathbf{d}|^2 + q(\alpha_r) |\mathbf{e}|^2 = p(\alpha_r) \sum_{i=1}^n d_i^2 + q(\alpha_r) \sum_{i=1}^n e_i^2$.

But: $d_i^2 = A e_i^2 + B_i e_i + C_i$.

Hence: $H = \sum_{i=1}^n [(pA + q)e_i^2 + pB_i e_i + pC_i]$.

Where:

$$A = A(\alpha_r) = \frac{\beta_r^2}{\alpha_r^2}, \quad B_i = B_i(\alpha_r, \mathbf{m}, \mathbf{a}, \mathbf{b}) = \frac{2\beta_r(\alpha_r a_i - \phi_i)}{\alpha_r^2}, \quad C_i = C_i(\alpha_r, \mathbf{m}, \mathbf{a}, \mathbf{b}) = \frac{\phi_i^2 - 2\alpha_r a_i \phi_i + \alpha_r^2 a_i^2}{\alpha_r^2}$$

$$\phi_i = m_i - \beta_r b_i, \quad \beta_r = 1 - \alpha_r$$

$$p = p(\alpha_r), \quad q = q(\alpha_r).$$

Find **e** that minimizes H :

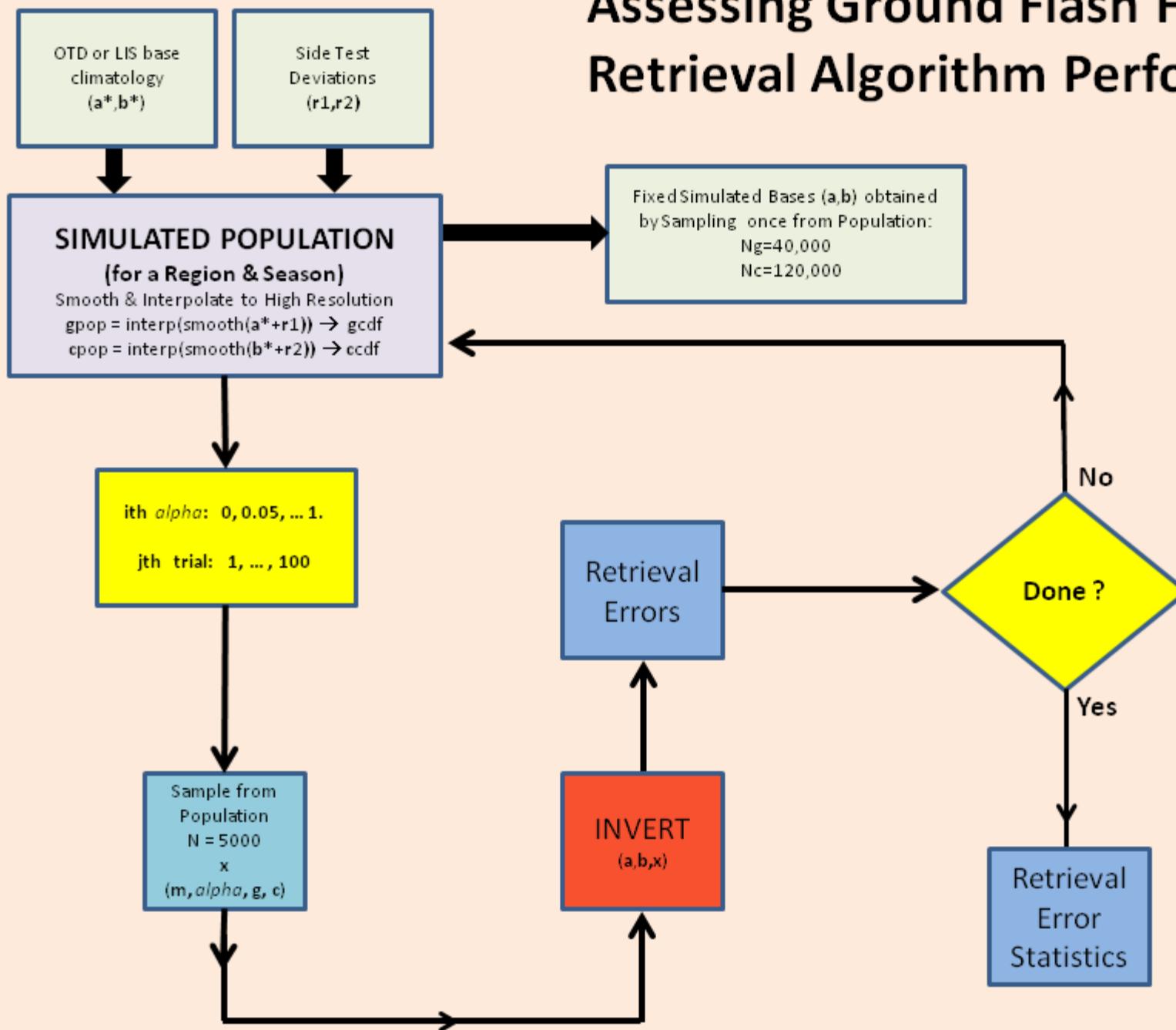
$$\frac{dH}{de_k} = 2(pA + q)e_k + pB_k = 0 \Rightarrow e_k = \frac{-pB_k}{2(pA + q)}, \quad k = 1, \dots, n.$$

Substitute optimal **e** back into expression for H :

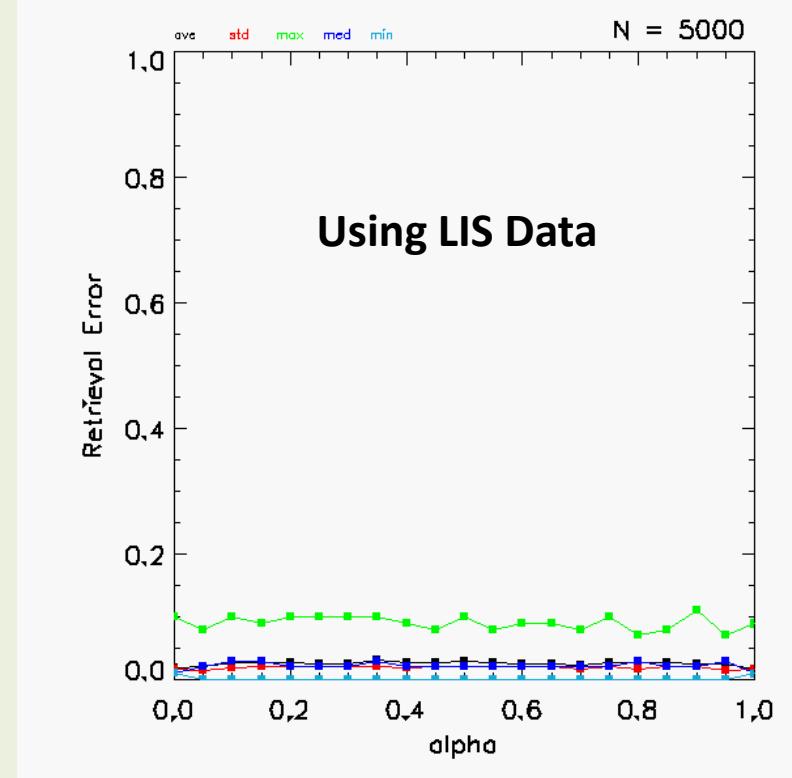
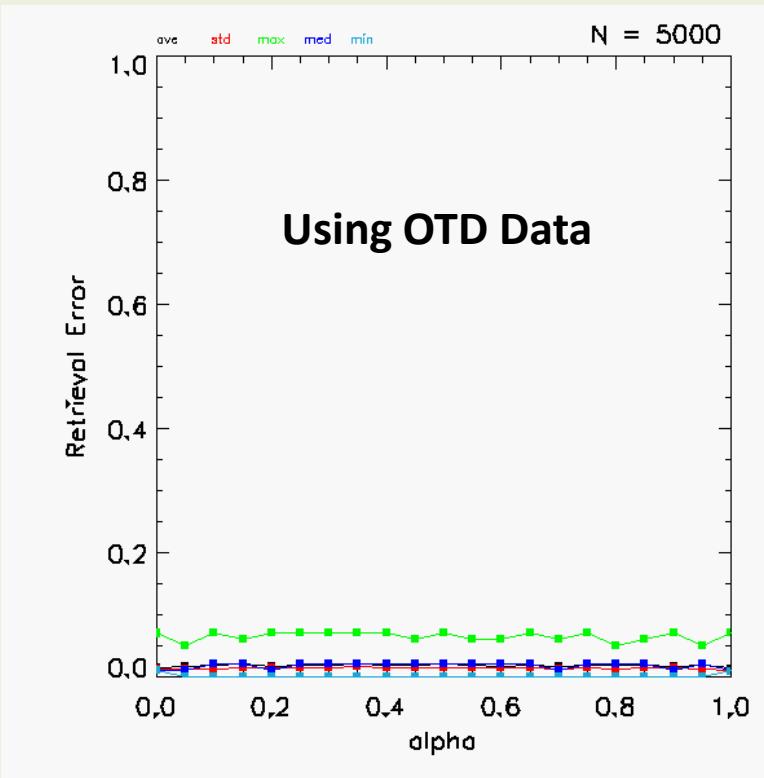
$$H(\alpha_r; \mathbf{m}, \mathbf{a}, \mathbf{b}) = \sum_{i=1}^n \left[pC_i - \frac{p^2 B_i^2}{4(pA + q)} \right].$$

... Quick plot of H vs. α_r provides the solution (i.e. value of α_r than minimizes H)

Assessing Ground Flash Fraction Retrieval Algorithm Performance



RETRIEVAL ERRORS



Sampling from population [to create climate (a, b)]:

- Ng = 40,000 flashes
- Nc = 120,000 flashes
- Z = Nc/Ng = 3

Thank You

(Questions?)