GOES-U Satellite

NOAA's GOES-U satellite continuously monitors the Western Hemisphere's weather and environment, images the sun, and measures the near-Earth space environment. The mission is accomplished through seven highly-sophisticated instruments.

Solar Array: Converts energy from the sun into electricity to power the satellite, its instruments, computers, data processors, sensors and telecommunications equipment

Goddard Magnetometer (GMAG):

Measures the magnetic field in the upper portion of the magnetosphere

Space Environment In-Situ
Suite (SEISS): Monitors proton,
electron and heavy ion fluxes
in the magnetosphere

Solar Ultraviolet Imager (SUVI):

Observes and characterizes complex active regions of the sun, solar flares and eruptions of solar filaments

Antenna Wing Assembly:

Contains a number of communication subsystem antennas for data relay



(CCOR-1): Images the outer layer of the sun's atmosphere to detect and characterize coronal mass ejections

Extreme Ultraviolet and X-ray Irradiance Sensors (EXIS): Detects solar flares and monitors solar irradiance that impacts the upper atmosphere

Geostationary Lightning Mapper (GLM): Measures total lightning (in-cloud, cloud-to-cloud and cloud-to-ground) activity continuously over the Americas and adjacent ocean regions

Advanced Baseline Imager (ABI):

Primary instrument for imaging the Western Hemisphere's weather, ocean and environment

KEY FACTS



Three-axis stabilized attitude control, ensuring a steady observational platform for the mission sensors

types of instruments:

- Earth-pointing: ABI and GLM
- Solar-pointing: CCOR, EXIS, and SUVI
- In-situ (near-Earth space environment): **GMAG** and **SEISS**

On-orbit life:

15 years

(10 years of on-orbit operation preceded by up to 5 years of on-orbit storage)



Dimensions:

20.0ft x 18.4ft x 12.8ft



6,450 lb

(11,023 lb fully fueled at launch)



Incorporates a suite of transponder payloads providing communications relay services, including the Search and Rescue Satellite-Aided Tracking (SARSAT) system





